## Solution to Math Skills Problem 4:

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Each circle is represented as an equation where  $(x + a)^2 + (y + b)^2 = 1$ . Placing the centre of the square at (0,0), then (a,b) belong to the complete set (0,0), (1,0), (1,1), (0,1), and there must be four crossing points @ (0.5,A),(A,0.5),(0.5,1-A),(1-A,0.5). To determine A:

sqrt(1-0.25) = y = sqrt(3)/2,

We can then do a double integral, but easier to visualise if you calculate the area under the circle (1) centred @ (0,0) between [0.5,sqrt(3)/2]: S sqrt(1-x^2) dx (solve by substitution: x=sin(u)): (x\*sqrt(1-x^2) + arcsin(x))/2 | [1/2,sqrt(3)/2]=>(sqrt(3)/4 + pi/3 - sqrt(3)/4 - pi/6)/2 =>(pi/6)/2

Isolating only that quadrant requires us to subtract the remaining area underneath, bound by the line y=0.5

S0.5dx | [1/2,sqrt(3)/2] 0.5x | [1/2,sqrt(3)/2] =>(sqrt(3)-1)/4

So, each shaded quadrant has an area of: =>(pi/6)/2 - (sqrt(3)-1)/4

And thus the total shaded area is... pi/3 - sqrt(3) + 1

Not able to typeset in LaTeX or anything right now. I feel like there should be a simple geometric solution almost immediately... the circle has a radius = 1. Each quadrant has an area of 0.25\*pi. Two opposing arcs form an eye-shape with an area of the square - 2 \* the external area left by one arc (which is 1 - 0.25\*pi). So our 'eye' has an area of 0.5 \* pi - 1. But I couldn't then make the leap to remove the curved triangles without integrating, at which point it was simpler to do the above.

